

Cambridge International AS & A Level

COMPUTER SCIENCE

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Paper 1 Theory Fundamentals MARK SCHEME Maximum Mark: 75

Published

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

Cambridge International will not enter into discussions about these mark schemes.

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This document consists of **9** printed pages.

Generic Marking Principles

These general marking principles must be applied by all examiners when marking candidate answers. They should be applied alongside the specific content of the mark scheme or generic level descriptions for a question. Each question paper and mark scheme will also comply with these marking principles.

GENERIC MARKING PRINCIPLE 1:

Marks must be awarded in line with:

- the specific content of the mark scheme or the generic level descriptors for the question
- the specific skills defined in the mark scheme or in the generic level descriptors for the question
- the standard of response required by a candidate as exemplified by the standardisation scripts.

GENERIC MARKING PRINCIPLE 2:

Marks awarded are always whole marks (not half marks, or other fractions).

GENERIC MARKING PRINCIPLE 3:

Marks must be awarded **positively**:

- marks are awarded for correct/valid answers, as defined in the mark scheme. However, credit
 is given for valid answers which go beyond the scope of the syllabus and mark scheme,
 referring to your Team Leader as appropriate
- marks are awarded when candidates clearly demonstrate what they know and can do
- marks are not deducted for errors
- marks are not deducted for omissions
- answers should only be judged on the quality of spelling, punctuation and grammar when these features are specifically assessed by the question as indicated by the mark scheme. The meaning, however, should be unambiguous.

GENERIC MARKING PRINCIPLE 4:

Rules must be applied consistently, e.g. in situations where candidates have not followed instructions or in the application of generic level descriptors.

GENERIC MARKING PRINCIPLE 5:

Marks should be awarded using the full range of marks defined in the mark scheme for the question (however; the use of the full mark range may be limited according to the quality of the candidate responses seen).

GENERIC MARKING PRINCIPLE 6:

Marks awarded are based solely on the requirements as defined in the mark scheme. Marks should not be awarded with grade thresholds or grade descriptors in mind.

Question	Answer	Marks	
1(a)	1 mark for:		
	Output is only 1 if one input is 1 and the other is 0 // Output is only 1 if both inputs are different // Output is only 0 if both inputs are the same		
1(b)	1 mark each:	2	
	 ((A NOR B) AND (A OR B)) NAND (B AND C) 		
	X = ((A NOR B) AND (A OR B)) NAND (B AND C)		
1(c)	 1 mark for NOT gate, 2 correct AND gates and the NAND gate 1 mark for OR gate and the final AND gate 	2	

Question	Answer	Marks
2(a)	 mark for each difference e.g. DRAM requires constant refreshing, but SRAM does not need to be constantly refreshed DRAM generally has greater capacities per chip, but SRAM generally has 	2
	 Draw generally has greater supported per only, but one wingenerally has lower capacities per chip DRAM has slower access times than SRAM 	
2(b)	 1 mark for each bullet point (max 4) The computer and the hard disk drive transmit and receive at different speeds // The computer transfers data faster than the HDD can receive The buffer is used for temporary storage so that the computer can transfer data to the buffer at the higher speed and is not held up waiting for data to transfer and so that data is transferred to hard disk drive from the buffer at the slower rate 	4

Question	Answer			
3	3 1 mark for each bullet point (max 3)			
	 The system uses feedback The system acts independently Input data causes the car to brake braking decreases the/changes the distance to the object this new distance is used to determine whether/how hard the car needs to brake 			

Question	Answer	Marks
4(a)	1 mark each:	2
	 Foreign key: BatchID, table BATCH Foreign key: CustomerID, table CUSTOMER 	
4(b)	1 mark each:	3
	 SELECT SUM(Quantity) FROM SALE WHERE and one correct condition AND with remainder correct conditions 	
	<pre>e.g. SELECT SUM(Quantity) FROM SALE WHERE CustomerID = "0034E" AND Date >= #01/01/2023# AND Date <= #31/12/2023#;</pre>	
4(c)(i)	1 mark for each bullet point	5
	 Create table BATCH with opening and closing brackets, all statements within brackets BatchID, Type and Flavour as varchar or equivalent with suitable constraint(s) Size as decimal, SellingPrice as currency, EndDate as date (or equivalent) Primary key identified as BatchID 	
	<pre>e.g. CREATE TABLE BATCH(BatchID VARCHAR(6) NOT NULL, Type VARCHAR (20) NOT NULL, Flavour VARCHAR (20) NOT NULL, Size FLOAT, SellingPrice CURRENCY, EndDate DATE, PRIMARY KEY(BatchID));</pre>	

Question	Answer	Marks
4(c)(ii)	1 mark for each bullet point each (max 4)	4
	 e.g. Ice cream table with an appropriate name containing type, flavour, size, selling price with suitable primary key foreign key identified in BATCH that links to the primary key in ICECREAM 	
	Example table definitions – not example answer:	
	BATCH(<u>BatchID</u> , IceCreamID, EndDate) ICE_CREAM(<u>IceCreamID</u> , Type, Flavour, Size, SellingPrice)	
4(d)	1 mark for each definition	2
	 Entity: A real-life object that is represented as a table Attribute: 	
	 An item of data about an entity 	
4(e)	1 mark for each bullet point each (max 3)	3
	 Referential integrity is enforced such as cascade update/delete // if the data is changed in one place it is updated in every other place and ensures each foreign key has a corresponding primary key 	

Question	Answer			
5(a)	1 mark for each correct licence			
	Statement	Software Licence		
	A fee is charged for the software. The source code cannot be accessed. Users do not get a free trial.	Commercial		
	Users can try the software before buying it. Users may not be able to access all features during the trial.	Shareware		
	Software is usually free of charge. Users can access the source code and alter the program to their needs.	Open Source // Free software		

Question	Answer	Marks
5(b)	1 mark for each bullet point (max 3)	3
	 e.g. The professional ethical body has ethical guidelines to follow so clients/other staff know the standards being applied so the computer programmer does not have to decide what is ethical it's written down Clients/staff know the computer programmer is reputable there may be a test/requirement for entry giving recognition of the computer programmer's skills/knowledge The professional ethical body provides help and support for example, if the computer programmer needs legal advice The professional ethical body runs training courses to keep the computer programmer's skills up to date 	

Question	Answer	Marks
6(a)	1 mark for identification 1 mark for matching description	2
	 e.g. ASCII 7/8 bits per character // represents 128/256 characters // represents all characters from Latin alphabet UNICODE 	
	 8/16/32 bits per character // represents 256/65536+ characters // represents all characters in all languages 	
6(b)(i)	1 mark for:	1
	256 // 28	
6(b)(ii)	1 mark for:	1
	Increased file size	
6(b)(iii)	1 mark for each bullet point (max 2)	2
	 e.g. The change may not be noticeable // Data removed is usually not noticed by the human eye for example, changes in shade/detail It produces a larger decrease in file size compared to lossless // Lossy decreases file size considerably 	
6(c)(i)	1 mark for each bullet point (max 2)	2
	 Value/magnitude/size of the analogue sound wave is measured a set number of times each second/time / at set intervals Each sample/reading/measurement is given the binary number and stored in sequence 	

Question	Answer	Marks
6(c)(ii)	1 mark for each correct point and 1 mark for matching expansion	2
	 e.g. Decrease sample rate fewer samples/readings/measurements stored per second // fewer bits per second stored 	
	 Decrease sample resolution fewer bits per sample/reading/measurement // each sample has fewer bits 	
	 Sound outside of set/human hearing range is removed fewer measurements are stored / decreases the number of possible binary values so fewer bits are stored 	

Question		Ar	iswer	Marks	
7(a)	1 mark eac	1 mark each:			
		Instructions	ACC content		
	1	LDD 50 ADD #4 ADD 54	158		
	2	LDI 53 DEC ACC ADD 56	99		
	3	LDM #55 SUB #5	50		
7(b)	1 mark for o	each bullet point for the ex correct instruction		vits to zero	
	• the r	re the result of the maskin esult of comparison will be 000000000 / #00 / &00	-	s cleared	

Question	Answer	Marks
8(a)	1 mark for:	1
	Denary value: 8107	

Question	Answer	Marks
8(b)	1 mark for each bullet point for the method (max 2)	3
	e.g.	
	 Flip each bit then add 1 method of converting the new binary number into denary 	
	 Most significant 1 bit is treated as the corresponding negative denary value add the other positive corresponding denary values 	
	1 mark for correct conversion	
	Denary value: −97	
8(c)	1 mark each:	2
	 A logical shift moves all bits to the right and inserts zeros in the appropriate leftmost bits An arithmetic shift moves all bits to the right but copies the sign bit into the Most Significant Bit (MSB) 	

Question	Answer	Marks
9(a)	1 mark for each bullet point (max 2)	2
	 A WAN covers a large geographical area External/public infrastructure is used Non-dedicated hardware 	
9(b)	1 mark for correct media 1 mark for matching description e.g.	4
	Fibre opticTransmits data as pulses of light	
	 Radio waves / microwaves Transmits electromagnetic waves on different frequencies 	
9(c)	1 mark for each bullet point (max 4)	4
	 Data is compressed before transmitting The video and audio are transmitted continuously as a series of bits The video is uploaded to a media server On download, the media server sends the data to a buffer The buffer stores data from server until the receiving device can process it The receiving device receives the bit stream from the buffer 	

Question	Answer	Marks
9(d)(i)	1 mark for public IP address and 1 mark for private IP address:	2
	Public IP address:So that the router is visible to the Internet/external network/WAN	
	Private IP address:So that the router is identified to computers within the LAN	
9(d)(ii)	 mark for each bullet point (max 2) It allows the network to be divided into smaller networks which reduces traffic in some parts of the network // reduces congestion because traffic only travels through the parts necessary which hides the complexity of network 	2
	and allows for easier maintenance of the network	